## Timeline Simulation: Theory and Practice

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## What is Timeline Simulation?

- Current simulations
  - Collective Risk model
  - Choose a time interval, and ask "how many events in the interval?"
- Timeline simulation
  - Associate a time with all events everything is on a time line.
  - Ask "how long to the next event?"

#### Motivation: we want

- Transparency complete audit trail for each realization
- Causality during each realization
- Reality be able to model closer to how things actually happen
- Intuitive modeling.
- Reproducibility of current procedures

#### Transparency – Event Cascade



#### Event Cascade

- Every event occurs at a time.
- Every event is connected with causal links back to its ultimate source.
- We can pick up any event and see the chain that led there.
- Events can influence the generation of other events.

## Events

- Events are basically anything of interest that you want to model.
- E.g. premiums, losses, ceded losses, loss adjustment expense, other expenses.
- Could include indexes, unemployment rates, economic activity, ...

## Causality

Events can influence the generation of other events.

- Inflation hits claim payments and index clauses
- Successful suits engender more of the same
- Management rules affect writings or rates
- Economy can influence frequency and severity. Mortgage derivative insurance, anyone?

## Reality

- Events do happen at points in time. Later events can be causally influenced by earlier events.
- Discounting and index clauses can be done exactly.
- Frequency and severity need not be independent.
- Seasonality can be easily done.

#### Intuitive

- Event generation is separated from reporting: there is one timeline and AY, AQ, RY, RQ etc are just different views.
- We can do new models simply. E.g. "big claims pay out later" is easy if you make the distribution of the time lag to payment depend on the realized severity.

#### Reproducibility

- Collective risk modeling generally amounts to assuming all losses happen in the middle of the period. This is a special case.
- Arbitrary frequency distributions can be used. Poisson, negative binomial, and more generally any mixed Poisson distributions are natural and easy.

#### Some Problems Avoided:

- Sparse matrices: with weekly periods most entries are zero, but still need housekeeping.
- Event generation dependent on reporting.
- Inappropriate allocation of deductibles.

# Some examples where a timeline approach is useful:

- Success of one claim engenders others think toxic mold.
- A change in exposure affects premiums, frequency of individual losses, and severity of aggregated losses.
- Indexation clauses
- Probability of two large hurricanes within two weeks of each other.

## Theory

- Simple in principle: after each event ask for the time to the next, rather than how many events there are in a given time.
- The essential results are
  - Simulations are easy.
  - We can reproduce how we currently do things.
  - We can get new modes of thinking and models.



"At some point his theory becomes so abstract it can only be conveyed using interpretative dance"

#### -NOT

## Theory

- Assumptions:
  - In an arbitrarily short time interval ∆t there is at most one event. Clearly true for insurance work.
  - The probability of an event in  $\Delta t$  is proportional to  $\Delta t$ . The proportionality is the *instantaneous frequency*.

## Instantaneous Frequency $\lambda$

- Intuitively, the propensity for an event to occur.
- It can depend on time, number of events, or anything else in the problem, such as previous events.
- As a formula, the probability of an event in  $\Delta t$  is

$$\Pr = \lambda(t, n, ...) \Delta t$$

#### **Fundamental relation**

- To have n events at t+∆t you either already had n at t and did not get another in ∆t, or you had n-1 and did get another.
- So: the probability of having exactly n events at time t+Δt is the sum of the probability of n events at time t times the probability of no events between t and t+Δt plus the probability of n-1 events at time t times the probability of one event between t and t+Δt.

#### Fundamental relation (2)

• Easier to see as a formula on probabilities:

$$P_{n}(t + \Delta t) = P_{n}(t) \Big[ 1 - \lambda(t, n) \Delta t \Big] + P_{n-1}(t) \Big[ \lambda(t, n-1) \Delta t \Big]$$
  
Had n  
Didn't get one  
Had n-1  
Did get one

#### **Differential Equations**

• Go to limit as  $\Delta t \rightarrow 0$  :

$$\frac{d}{dt}P_n(t) = -\lambda(t,n)P_n(t) + \lambda(t,n-1)P_{n-1}(t)$$

• Boundary condition: No claims at t=0.

$$P_0(0) = 1, P_{n>0}(0) = 0$$

## Probability of no events

- This is ultimately used in simulation.
- In general,

$$\frac{d}{dt}P_0(t) = -\lambda(t,0)P_0(t)$$

• The solution with the boundary condition is

$$P_0(t) = \exp\left\{-\int_0^t \lambda(\tau, 0) d\tau\right\}$$

## Waiting Time Distribution

 The distribution of waiting time T from time t=0 is

$$F(T) = 1 - P_0(T) = 1 - \exp\left\{ \begin{array}{c} T \\ -\int_0^{\tau} \lambda(\tau, 0) d\tau \end{array} \right\}$$

 The substitution of a random uniform deviate for F(T) will generate a random time T to the next event. We need to solve for it, of course.

#### Poisson Process

- Defined by  $\lambda$  being constant.
- Can solve the differential equations and get

$$P_n(t) = \frac{(\lambda t)^n}{\Gamma(n+1)} e^{-\lambda t}$$

• This is recognizably the form usually used for a Poisson, although for arbitrary time.

#### More Poisson

Exponential waiting time distribution from t

$$F(T,t) = 1 - e^{-\lambda(T-t)}$$

• Random wait time given as

$$T - t = -\frac{1}{\lambda} \ln \left( uniform \, random \right)$$

 Timeline simulation is basically piecewise Poisson, with the exception of trend and seasonality which use their explicit time dependence.

## Mean Count and Frequency

• The rate of change of the mean count is the frequency averaged over events:

$$\frac{d}{dt}mean(t) = \sum_{n=0}^{\infty} \lambda(t,n) P_n(t)$$

• If the frequency does not depend on count, the frequency *is* the derivative.

$$\lambda(t) = \frac{d}{dt} mean(t)$$

• For a Poisson, the mean increases linearly.

#### An Example of Count Dependence

- When λ(t,n) = a + bn with b>0, the resulting distribution is negative binomial at any fixed time.
- Its mean increases exponentially in time

$$mean = \frac{\lambda}{b} \left( e^{bt} - 1 \right)$$

# Frequency mixing of Poisson distributions is

- necessary because of parameter uncertainty.
- also useful because a negative binomial can be represented as a gammadistributed mix of Poissons.
- done at the start of a realization, and intuitively corresponds to choosing which world will be represented.

#### **Frequency Mixed Poisson**

- Formula is  $P_{n}(t) = \int_{0}^{\infty} \frac{(\lambda t)^{n} e^{-\lambda t}}{\Gamma(n+1)} f(\lambda) d\lambda$
- Mean number of events is

$$E(n) = t \int_{0}^{\infty} \lambda f(\lambda) d\lambda \equiv \mu t$$

• Variance to mean ratio is

$$\left[ \operatorname{var/mean} \right]_{count} = 1 + t \left[ \operatorname{var/mean} \right]_{mixing}$$

## Negative Binomial as Gamma mix $f(\lambda) = \frac{\lambda^{\alpha-1}e^{-\lambda/\theta}}{\theta^{\alpha}\Gamma(\alpha)}$ The mixing mean is $\alpha\theta$ and the variance to mean is $\theta$ .

• The count distribution is

$$P_{n}(t) = \frac{\left(\frac{\theta t}{1+\theta t}\right)^{n} \left(\frac{1}{1+\theta t}\right)^{\alpha} \Gamma(n+\alpha)}{\Gamma(n+1)\Gamma(\alpha)}$$

The mean is αθt and the variance to mean is 1+θt.

#### Uniform mix

- $f(\lambda) = \frac{1}{b-a}$  for  $a \le \lambda \le b$  and zero otherwise.
- The count distribution is

$$P_n(t) = \frac{G(bt, n+1) - G(at, n+1)}{(b-a)t}$$

• where

$$G(\lambda, n) = 1 - e^{-\lambda} \left\{ 1 + \lambda + \frac{\lambda^2}{2} + \dots + \frac{\lambda^{n-1}}{\Gamma(n)} \right\}$$

## Given the probabilities

- We can in principle always find a mixing function, but it may not be a distribution.
- E.g. if there is exactly one event, then the probability for no events is zero. That is,

$$0 = P_0(t) = \int_0^\infty f(\lambda) d\lambda$$

- This is not possible unless  $f(\lambda) < 0$ somewhere, and probability densities are inherently positive.
- We can still generate timeline events, though.

## Simulation

- At the start, and after each event, get the time to the next event.
- Events may be randomly realized, created in response to earlier events, or scheduled.
- Respectively, examples could be losses, reinsurance, and premium payments – or a lot of other possibilities.

#### How to do it?

- One way is to let time increase by intervals of ∆t and in each interval see if there is an event using the current frequencies.
- This is a lot of realizations, and not necessary.
- We can use the waiting time distributions to find the next event. This is exactly equivalent to looking in each Δt, since the probability is still λΔt.

## So, A Better Way

- Take the problem as Poisson at any point in time, frequencies fixed until the next event.
- The time to the next event is  $T - t = -\frac{1}{\lambda} \ln \left( uniform \, random \right)$
- With many processes, we can evaluate the time for each of them and choose the earliest.

## A Better Way (2)

- A sum of Poissons is Poisson. Having processes with frequencies  $\lambda 1$ ,  $\lambda 2$ , ... create the sum  $\lambda = \lambda 1 + \lambda 2 + ...$
- Get the waiting time for this, and then choose which process pro-rata on the frequencies.
- This gives the same result, since the probability for an event in  $\Delta t$  for process n is  $(\lambda \Delta t)(\lambda_n/\lambda) = \lambda_n \Delta t$

## A Better Way (3)

- Having the next random event, compare to the next scheduled and use the earlier.
- After the event, poll the frequencies and get the next event.
- This allows arbitrary interdependence between events.
- The entire realization history is available to affect process parameters – and anything else that is modeled.

## An Improved Better Way

- Let each generator keep track of its own next event time, rather than just frequency.
- Recalculate the time when an affecting event happens.
- With this, solely time-dependent frequencies can be done exactly without having to approximate them as steps.
- E.g. trend only requires solving a quadratic.

### Spreadsheet examples

- Pure Poisson-Pareto with an XS cover.
- Pure negative binomial as a gamma mix, with a variable number of payments.
- Projection and parameter uncertainty for a negative binomial, and a variable number, timing, and amount of payments.
- Exposure-driven premium, large, and aggregated losses.
- More in the spreadsheet.

## And finally

#### Now that you have seen the model T,



take a look at the Ferrari.

