Measuring risk

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Risk

• A simplified conceptual framework:

risk = uncertainty = a random variable X

- we picture X as the grand total of all cash flows, positive and negative,
- we disregard the temporal component all uncertainty is resolved at a unique fixed future time *T*,
- our models are perfect.
- We also assume that
 - we have a pretty good idea about what we like our preferences.
 - If given a choice between any two risks (gambles, options, etc.) we are able to choose the one we like better: X ≤ Y.
- The problem of risk measurement is the following:

explain the process of choosing between X and Y.

Risk II

- operationally, we would like to come up with a procedure which
 - takes a random variable X as input, and
 - and assigns to it a number φ(X) so that the comparison between X and Y is reduced to a comparison between φ(X) and φ(Y), i.e.,

 $X \leq Y$ if (and only if) $\phi(X) \leq \phi(Y)$.

• Typically, one compares X to 0 and calls X **acceptable** if $\phi(X) \ge 0$:

Should I take the risk in X or do nothing?

• A naïve example:

$$\phi(\boldsymbol{X}) = \mathbb{E}[\boldsymbol{X}].$$

3 gambles

Consider the following offer. Would you take it?

 $\begin{cases} You get $5 with probability 0.5, and \\ You lose $< 50 with probability 0.5. \end{cases}$

• How about this one?

 $\begin{cases} You get $50 with probability 0.5, and \\ You lose $5 with probability 0.5. \end{cases}$

Would you take this one?

 $\begin{cases} \mbox{You get $500,000 with probability 0.5, and} \\ \mbox{You lose $50,000 with probability 0.5.} \end{cases}$

Risk aversion

• From the point of naïve risk measurement, the offers get more and more attractive:



Risk aversion II

- Humans are "risk averse": we prefer certainty to uncertainty, we prefer less risk to more risk and losses hurt more than gains of the same magnitude make us happy.
- From the evolutionary point of view, risk aversion is hard-wired into our brains.

Bernoulli's paradox

• In 1738 Daniel Bernoulli proposed the following problem: How much would you pay for the right to play the following game?

You toss a fair coin until you get heads.

- If heads show on the first toss, you get a dollar.
- If the pattern is tails and then heads, you get two dollars.
- Tails, tails and then heads get you four dollars.
- ...
- In general, if it takes n tails to get the first head, you get 2ⁿ dollars.

(English translation of the original article: Bernoulli, Daniel: 1738, "Exposition of a New Theory on the

Measurement of Risk", Econometrica 22 (1954), 23-36)

• Hacking says: "few of us would pay even \$25 to enter such a game."

Hacking, Ian: 1980, "Strange Expectations", Philosophy of Science 47, 562-567.

Bernoulli II

• The expected payoff B of one round of Bernoulli's game is

$$\mathbb{E}[\mathsf{payoff}] = 1 \times \frac{1}{2} + 2 \times \frac{1}{4} + 4 \times \frac{1}{2^3} + \dots + 2^n \times \frac{1}{2^{n+1}}$$
$$= \infty,$$

- Therefore, if you choose to pay \$x for the right to play, the risk you face is X = B − x and φ(X) = E[B] − x = +∞. (You got yourself a great deal, no matter what price you pay.)
- Bernoulli himself argues that the payoff should be computed in terms of satisfaction (utility) and not in monetary terms.
- If we assume that the utility value of \$x is log₂(x), the expected utility gained is finite:

$$\mathbb{E}[\log(B)] = 0 \times \frac{1}{2} + 1 \times \frac{1}{4} + 2 \times \frac{1}{2^3} + \dots + n \times \frac{1}{2^{n+1}} + \dots = 2$$

Bernoulli III

 In other words, Bernoulli suggests φ(X) = E[log(X)] as the measure of risk. In this case

$$\phi(B) = 2 = \log_2(4) = \phi(4),$$

so that the certain pay-off of \$4 dollars is equivalent to a run of Bernoulli's game.

 Believe it or not, the idea of using anything but φ(X) = E[X] was considered highly controversial in Bernoulli's time. In fact, it took 200 years for von Neumann and Morgenstern (1944) to pick up where Bernoulli left off.

Utility functions

- A utility function U is
 - increasing
 - concave
 - has diminishing marginal utility, i.e. $U'(x) \rightarrow 0$, as $x \rightarrow \infty$.
- a **utility-based** risk measure is any ϕ of the form

$$\phi(X) = \mathbb{E}[U(X)],$$

where U is a utility function.

• A related measure is the so-called **mean-variance** measure

$$\phi(X) = \mathbb{E}[X] - \gamma \sqrt{\operatorname{Var}[X]}.$$

3 gambles via utility

Let us apply a utility risk measurement on the 3 gambles:



3 gambles via utility II



3 gambles via utility III



Value at Risk

A popular measure of risk is the value at risk.

• Pick a confidence level $p \in (0, 1)$ and define

$$\operatorname{V}@\mathbf{R}_{\rho} = \min \left\{ I \in \mathbb{R} : \mathbb{P}[X < I] \ge \rho \right\}$$

- If you know that V@R_{0.05}(X) = −\$50,000, you are 95% sure that you will not bear a loss of more than \$50,000.
- Typically, you would combine V@R with 𝔼[X] to get a more useful risk measure.

A critique of V@R

• Insensitivity to extreme events:

$$X_1 = egin{cases} -\$10,000, & ext{with probability 5\%} \ +\$10,000, & ext{with probability 99\%} \end{cases}$$

$$X_2 = \begin{cases} -\$10,000,000 & \text{with probability 1\%} \\ -\$10,000 & \text{with probability 4\%} \\ +\$10,000, & \text{with probability 99\%} \end{cases}$$

have the same V@R at p = 0.05.

A critique of V@R II

Lack of convexity: there are risks X₁ and X₂ such that

 $V@R(X_1) > 0, V@R(X_2) > 0$ but $V@R(X_1 + X_2) < 0.$

Diversification *increases* risk.

- Statistical problems very hard to estimate without abundant data.
- A remedy:

$$AV@R_{\rho} = \mathbb{E}[X|X \leq V@R_{\rho}(X)].$$

Convex risk measures

- Proposed by Artzner, Delbaen, Eber, Heath (and others) in late 1990s. Axiomatize!
- A risk measure ϕ is called an **ADEH-risk measure** if

•
$$\phi(X) \ge 0$$
 is $X \ge 0$

• $\phi(\alpha X + (1 - \alpha)Y) \ge \alpha \phi(X) + (1 - \alpha)\phi(Y), \alpha \in (0, 1),$

•
$$\phi(X + c) = c + \phi(X)$$

• AV@R is a typical example.

Conclusions

- Risk measurement is a non-trivial matter, often neglected.
- Main issue is the translation from psychology to mathematics.
- Widely used concepts are less than adequate (V@R)
- How about an axiomatic approach?