

Balancing robust statistics and data mining in ratemaking: Gradient Boosting Modeling

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- Introduction to boosting methods
- Connection between boosting and statistical concepts (linear models, additive models, etc.)
- Gradient boosting trees in detail
- An application to auto insurance loss cost modeling
- Limitation of Gradient Boosting and proposed improvement - Direct Boosting
- Comparison of various modeling techniques
- Additional features of Boosting machines.

- **Data generating process in ratemaking models**

$$x \rightarrow \boxed{\text{nature}} \rightarrow y$$

- x : driver, vehicle and policy characteristics.
- y : claim frequency, claim severity, loss cost, etc.

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- **Objectives of statistical modeling**

- *Accurate Prediction*
- *Extract useful information*

Boosting methods: A compromise between both cultures

In particular, *Gradient Boosting Trees* provide . . .

- Accuracy comparable to Neural Networks, SVMs and Random Forests
- Interpretable results
- 'Little' data pre-processing
- Detects and identifies important interactions
- Built-in feature selection
- Results invariant under order preserving transformations of variables
 - No need to ever consider functional form revision (log, sqrt, power)
- Applicable to a variety of response distributions (e.g., Poisson, Bernoulli, Gaussian, etc.)
- Not too much parameter tuning

- **Boosting idea**

- Based on "strength of weak learnability" principles
- Example:
 IF Gender=MALE **AND** Age<=25 **THEN** claim_freq.='high'
- Simple or "weak" learners are not perfect!
- Combination of weak learners \Rightarrow increased accuracy

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- Problems

- What to use as the weak learner?
- How to generate a sequence of weak learners?
- How to combine them?

The predictive learning problem

Let $\mathbf{x} = \{x_1, \dots, x_p\}$ be a vector of predictor variables, y be a target variable, and M a collection of instances $\{(y_i, \mathbf{x}_i) ; i = 1, \dots, M\}$ of known (y, \mathbf{x}) values.

The objective is to learn a prediction function $\hat{f}(\mathbf{x}) : \mathbf{x} \rightarrow y$ that minimizes the expectation of some loss function $L(y, f)$ over the joint distribution of all (y, \mathbf{x}) -values

$$\hat{f}(\mathbf{x}) = \underset{f(\mathbf{x})}{\operatorname{argmin}} E_{y, \mathbf{x}} L(y, f(\mathbf{x}))$$

(e.g., $L(y, f(\mathbf{x})) = \text{squared-error, absolute-error, exponential loss, etc.}$)

Boosting \supseteq Additive Model \supseteq Linear Model

$$\text{Linear Model : } E(y|\mathbf{x}) = f(\mathbf{x}) = \sum_{j=1}^p \beta_j x_j$$

$$\text{Additive Model : } E(y|\mathbf{x}) = f(\mathbf{x}) = \sum_{j=1}^p f_j(x_j)$$

$$\text{Boosting : } E(y|\mathbf{x}) = f(\mathbf{x}) = \sum_{t=1}^T \beta_t h(\mathbf{x}; \mathbf{a}_t)$$

where the functions $h(\mathbf{x}; \mathbf{a}_t)$ represent the weak learner, characterized by a set of parameters $\mathbf{a} = \{a_1, a_2, \dots\}$.

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Parameter estimation in Boosting amounts to solving

$$\min_{\{\beta_t, \mathbf{a}_t\}_1^T} \sum_{i=1}^M L \left(y_i, \sum_{t=1}^T \beta_t h(\mathbf{x}_i; \mathbf{a}_t) \right)$$

- Friedman (2001) proposed a Gradient Boosting algorithm to solve the minimization problem above, which works well with a variety of different loss functions
- Models include regression (e.g., Gaussian, Poisson), outlier-resistant regression (Huber) and K-class classification, among others
- Trees are used as the weak learner
- Tree size is a parameter that determines the order of interaction
- Number of trees T in the sequence is chosen using a validation set (T too big will overfit).

Gradient boosting in detail

Algorithm 1 Gradient Boosting

- 1: Initialize $f_0(\mathbf{x})$ to be a constant, $f_0(\mathbf{x}) = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^M L(y_i, \beta)$
- 2: **for** $t = 1$ to T **do**
- 3: Compute the negative gradient as the working response

$$r_i = - \left[\frac{\partial L(y_i, f(\mathbf{x}_i))}{\partial f(\mathbf{x}_i)} \right]_{f(\mathbf{x})=f_{t-1}(\mathbf{x})}, \quad i = \{1, \dots, M\}$$

- 4: Fit a regression tree to r_i by least-squares using the input \mathbf{x}_i and get the estimate \mathbf{a}_t of $\beta h(\mathbf{x}; \mathbf{a})$
- 5: Get the estimate β_t by minimizing $L(y_i, f_{t-1}(\mathbf{x}_i) + \beta h(\mathbf{x}_i; \mathbf{a}_t))$
- 6: Update $f_t(\mathbf{x}) = f_{t-1}(\mathbf{x}) + \beta_t h(\mathbf{x}; \mathbf{a}_t)$
- 7: **end for**
- 8: **Output** $\hat{f}(\mathbf{x}) = f_T(\mathbf{x})$

Gradient boosting for squared-error loss

- For squared-error loss, the gradient of L is just the usual residuals

$$L = (y_i - f(\mathbf{x}_i))^2$$

$$\frac{\partial L(y_i, f(\mathbf{x}_i))}{\partial f(\mathbf{x}_i)} = 2(y_i - f(\mathbf{x}_i)) = r_i$$

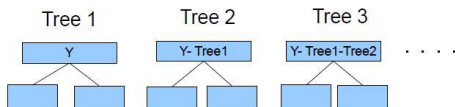
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- In this case, the gradient boosting algorithm simply becomes



$$\hat{f}(\mathbf{x}) = Tree_1(\mathbf{x}) + Tree_2(\mathbf{x}) + \dots + Tree_T(\mathbf{x})$$

Injecting randomness and shrinkage

Two additional ingredients to the boosting algorithm:

- **Shrinkage**

- Scale the contribution of each tree by a factor $\tau \in (0, 1]$. The update at each iteration is then

$$f_t(\mathbf{x}) = f_{t-1}(\mathbf{x}) + \tau \cdot \beta_t h(\mathbf{x}; \mathbf{a}_t)$$

- Low values of τ slow down the learning rate
- Requires a higher number of trees in compensation
- Accuracy is better

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- **Randomness**

- Sample the training data without replacement before fitting each tree – usually 1/2 size
- \uparrow Variance of the individual trees
- \downarrow Correlation between trees in the sequence
- Net effect is a \downarrow in the variance of the combined model.

The Data

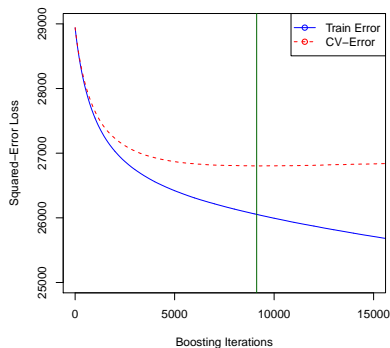
- Extracted from a major Canadian insurer
- Approx. 3.5 accident-years
- At-fault collision coverage
- Approx. 427,000 earned exposures (vehicle-years)
- Approx. 15,000 claims
- Data randomly partitioned into train (70%) and test (30%) data sets

Overview of model candidate input variables

Driver	Accidents/convictions	Policy	Vehicle
Age of p/o	# at-fault accidents (1-3 yrs.)	Time on risk	Vehicle make
Yrs. Licensed	# at-fault accidents (4-6 yrs.)	Multi-vehicle flag	Vehicle new/used
Age Licensed	# Not-at-fault accidents (1-3 yrs.)	Deductible	Vehicle lease flag
License class	# Not-at-fault accidents (4-6 yrs.)	Billing type	hpwr
Gender	# driving convictions (1-3 yrs.)	Billing status	Vehicle age
Marital status	Examination costs (AB claims)	Territory	Vehicle price
Prior FA		occ. driver under 25	
u/w score		occ. driver over 25	
Insurance lapses		Group business	
Insurance suspensions		Business origin	
		Property flag	

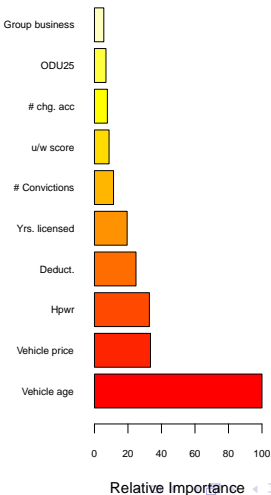
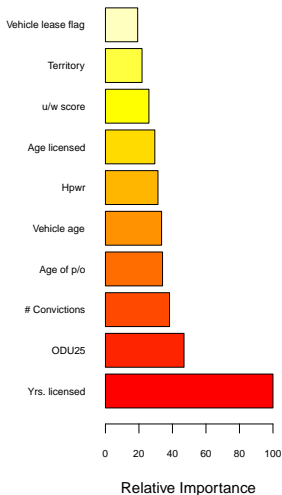
Building the model

- **Loss functions**
 - **Frequency model:** Bernoulli deviance
 - **Severity Model:** Squared-error loss
- **Shrinkage parameter** $\tau = 0.001$
- **Sub-sampling rate** = 50%
- **Size of the individual trees:** started with single-split (no interactions), followed by (2-6)-way interactions.
- **Number of trees:** selected by cross-validation.

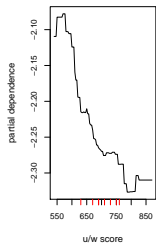
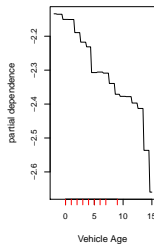
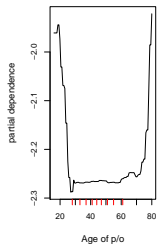
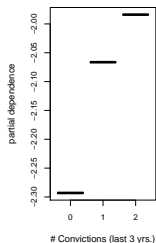
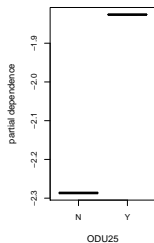
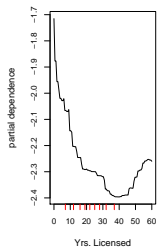


Relative importance of predictors

Frequency (*left*) and Severity (*right*).



Sample partial dependence plots – Frequency model

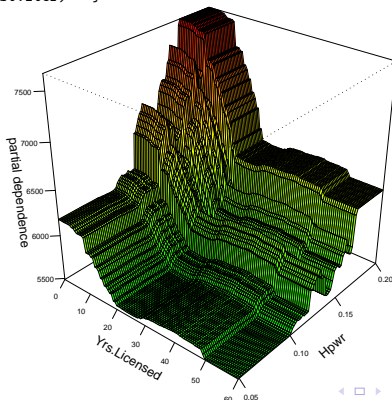


Inspecting interactions using Friedman's H-stat

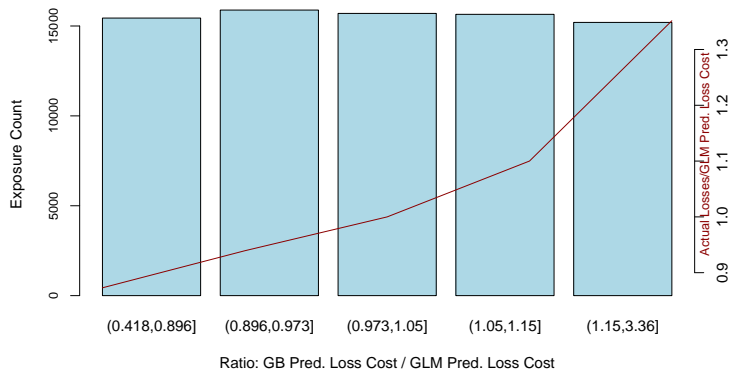
```
require(gbm)
n <- 50 # number of inputs
x <- 1:n
best.iter <- gbm.perf(gbm.model, plot.it = FALSE, method = "cv")
ans <- matrix(nrow = length(x), ncol = length(x))
for (i in 1:length(x)) {
  for (j in 1:length(x)) { if (i > j) {
    ans[i,j] <- interact.gbm(gbm.model,
      data=mydata,
      i.var =c(x[i],x[j]),
      n.trees = best.iter) }
  }
}
```

Interaction Matrix

	x_1	x_2	\dots	x_n
x_1	<i>na</i>	<i>na</i>	\dots	<i>na</i>
x_2	0.5	<i>na</i>	\dots	<i>na</i>
\vdots	\vdots	\vdots	\ddots	\vdots
x_n	0.9	0.8	\dots	<i>na</i>



Prediction performance – Gradient Boosting vs. GLM



- **GBM has quite a few advantages over other modeling techniques**
 - It is very intuitive - Aim at loss minimization in each iteration
 - It is predictive - Empirical tests have shown that GBM is superior to other popular modeling techniques
 - It provides output with easy interpretation - The results can be visualized while NN, Gen Alogirthm cannot
 - It is robust to missing values and correlated parameters

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 - It provides output with easy interpretation - The results can be visualized while NN, Gen Alogirthm cannot
 - It is robust to missing values and correlated parameters
- **But it does have some weakness as well ...**
 - It is not very fast - It can take 6 hours to model a data with 4 million entries
 - It is deficient in dataset with many zeros when using exponential form.
 - Some distributions are not easily available - E.g. Tweedie distribution

- **What if ...**
 - there is a model that has all the advantages of GBM ...
 - but not the weakness?
 - Direct boosting may do the work.

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- **DBM at a Glance**

- It is a modified version of GBM
- It is faster as it requires fewer calculation at each iteration
- The algorithm is more robust with data having many zeros
- Tweedie distribution is incorporated
- It is more predictive

- GBM first calculates :
 - The gradient for each observation
 - Partition the dataset that max out the difference in the group average of gradient
 - Obtain the group Loss function minimizer
 - Apply shrinkage factor

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 - The gradient for each observation
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- DBM "thinks" the reverse. We first obtain the form of group loss function minimizer.
- Due to the shrinkage, we can apply taylor series to find the linear approximation of the minimizer. (Recall that $\exp(x) \sim x$ when x is around 0)

Direct Boosting in detail

- The loss minimizer for Poisson is $\ln\left(\frac{\sum y_i}{\sum e^{f_t(x_i)}}\right)$
- This approximation is in general in summation term:
$$\sum y_i/n - \sum e^{f_t(x_i)}/n$$
- Noting this, DBM calculation the summand at observation level. E.g $y_i - e^{f_t(x_i)}$. We call this as pseudo minimizer
- Similar to GBM, DBM splits the dataset into several groups with each group having max average difference in pseudo minimizer
- Since the average is already the group loss function minimizer, the last step of GBM is not necessary.

Algorithm 2 Direct Boosting for Tweedie Distribution

- 1: the Loss function to be negative of loglikelihood of Tweedie distribution with exponential form: $L(y, f(\mathbf{x})) = \sum \frac{y_i \exp^{(1-p)f(\mathbf{x}_i)}}{1-p} - \frac{\exp^{(2-p)f(\mathbf{x}_i)}}{2-p}$.
- 2: Calculate the Group loss minimizer, $h_i = \ln\left(\frac{\sum y_i \exp^{(1-p)f(\mathbf{x}_i)}}{\sum \exp^{(2-p)f(\mathbf{x}_i)}}\right)$.
- 3: Linear Approximation through Taylor's expansion, $h = \frac{\sum y_i \exp^{(1-p)f(\mathbf{x}_i)} / n - \sum \exp^{(2-p)f(\mathbf{x}_i)} / n}{\sum \exp^{(2-p)f(\mathbf{x}_i)} / n}$.
- 4: Pseudo loss minimizer $h_i = y_i \exp^{(1-p)f(\mathbf{x}_i)} - \sum \exp^{(2-p)f(\mathbf{x}_i)}$.
- 5: Initialize $f_0(\mathbf{x})$ to be a constant, $f_0(\mathbf{x}) = \ln(\sum y_i)$
- 6: **for** $t = 1$ to T **do**
- 7: Compute the pseudo loss function minimizer, h_i
- 8: Fit a regression tree to fit h_i by least-squares using the input \mathbf{x}_i and get the estimate \mathbf{a}_t
- 9: Update $f_t(\mathbf{x}) = f_{t-1}(\mathbf{x}) + h_i$
- 10: **end for**
- 11: **Output** $\hat{f}(\mathbf{x}) = f_T(\mathbf{x})$

Direct Boosting in detail - The predictive power: Retention modeling

- The performance of various models are tested using same data and input variables.
- The model predicts the probability of churn (or renew). For predictive models, we have 40/30/30 for training/validation/testing.

Model	Lift (Top decile churn/average churn)	ROC Area
Decision Tree	2.6692	0.6981
GLM - Logistic	3.0332	0.7275
Support Vector Machines	3.0520	0.7312
Neural Net	3.0828	0.7293
GBM - Poisson	3.0879	0.7304
GBM - Logistic	3.1016	0.7330
DBM - Poisson	3.1306	0.7330

Direct Boosting in detail - The predictive power: Loss cost modeling

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- Since GBM does not work well in poisson and Tweedie,

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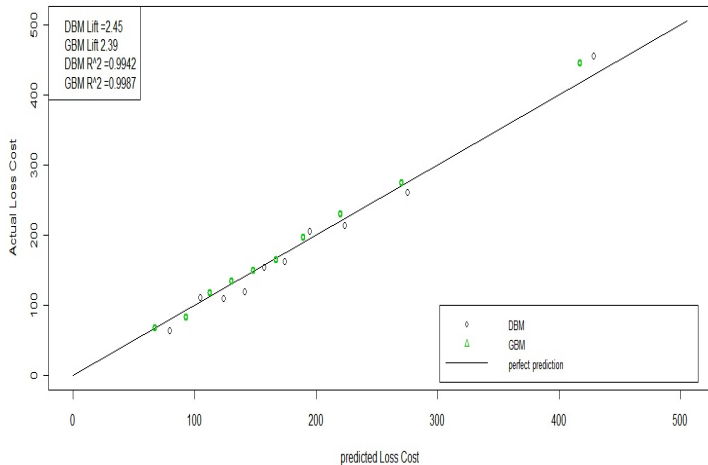
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 - Gamma modeling in severity module then follows
 - Combine both to form the loss cost model.
 - relativities cannot be obtained as logistic regression is not in exponential form.

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 - Combine both to form the loss cost model.
 - relativities cannot be obtained as logistic regression is not in exponential form.
- On the contrary, DBM can model loss cost directly using Tweedie models.

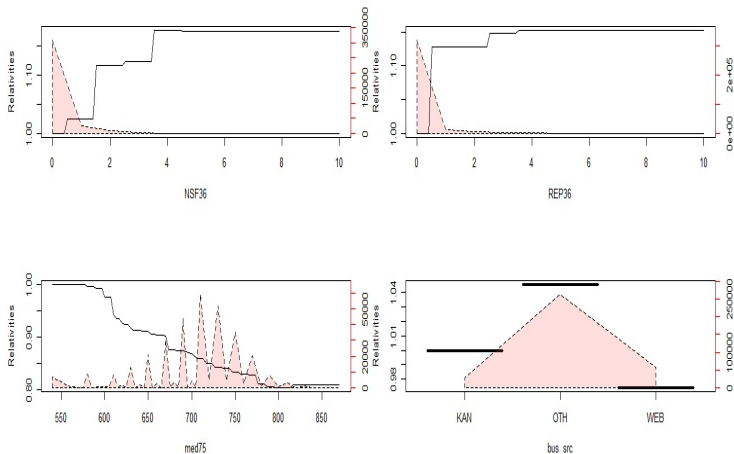
Direct Boosting vs Gradient Boosting

Performance on Testing Data



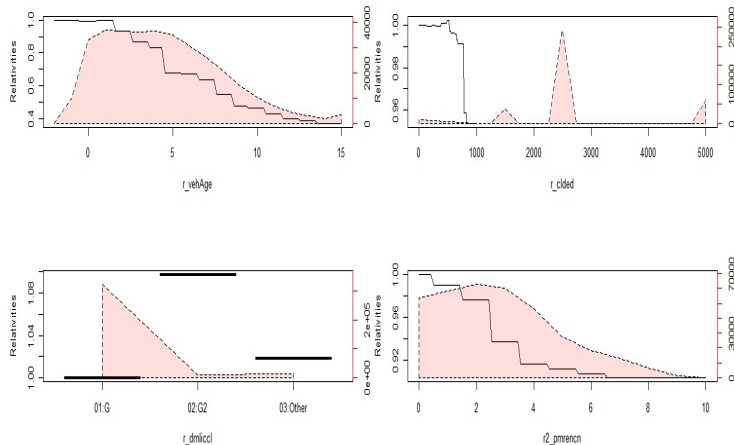
Direct Boosting - Relativities at a Glance

Relativities for variables



Direct Boosting - Relativities at a Glance

Relativities for variables



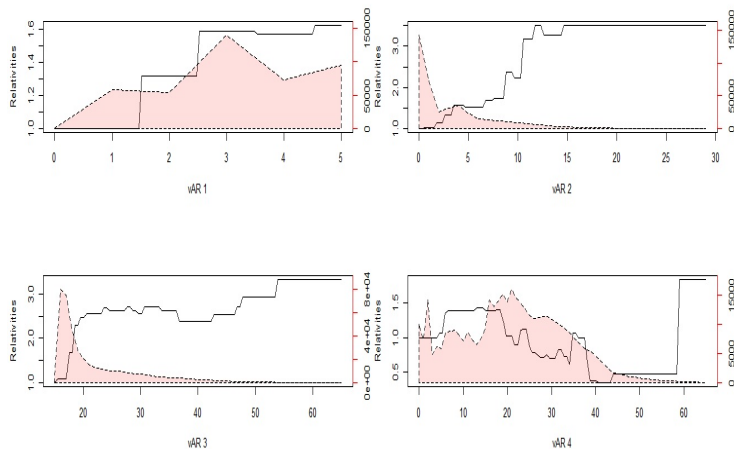
Direct Boosting in detail - Additional features

- With the above form, DBM is already more predictive than any other predictive models in all 6 of the datasets that we have tried. However, there are some more additional features that help make the model predictive.

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- Monotonic constraint
 - In many occasions, some of the patterns are desirable. E.g, loss cost decreasing with years licensed.
 - This additional feature tells the machine not to split the data in case of reversal.
 - The improvement is promising.

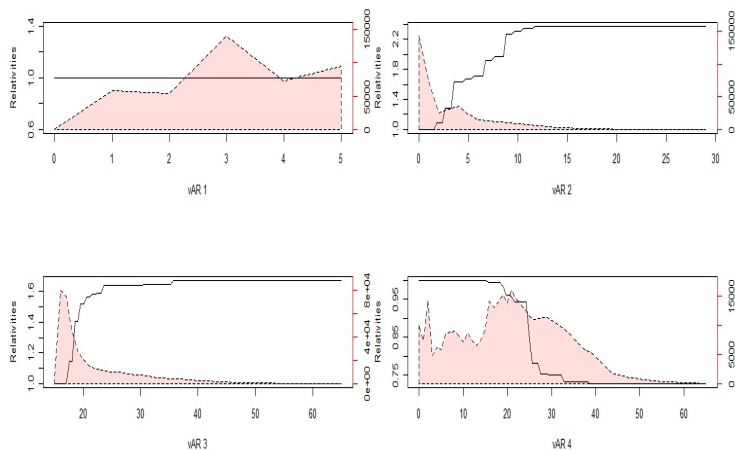
Monotonic Constraint

AB: Relativities for variables



Monotonic Constraint

AB: Relativities for variables



- Interaction constraint

- The well promoted advantage of data mining techniques is to model any interaction to any degree
- However, it can be a double-edged sword. It is most often that the interactions are generated from noise.
- We are working towards the flexibility to allow users to select meaning intereaction.
- An example is the model only fit 4 groups of intereaction, Group 1 - vehicle related, Group 2 - driver's related, Group 3 - Location related, Group 4 - User's specified.

Your questions...

